

To be ridden in  
a bridle or rope  
halter

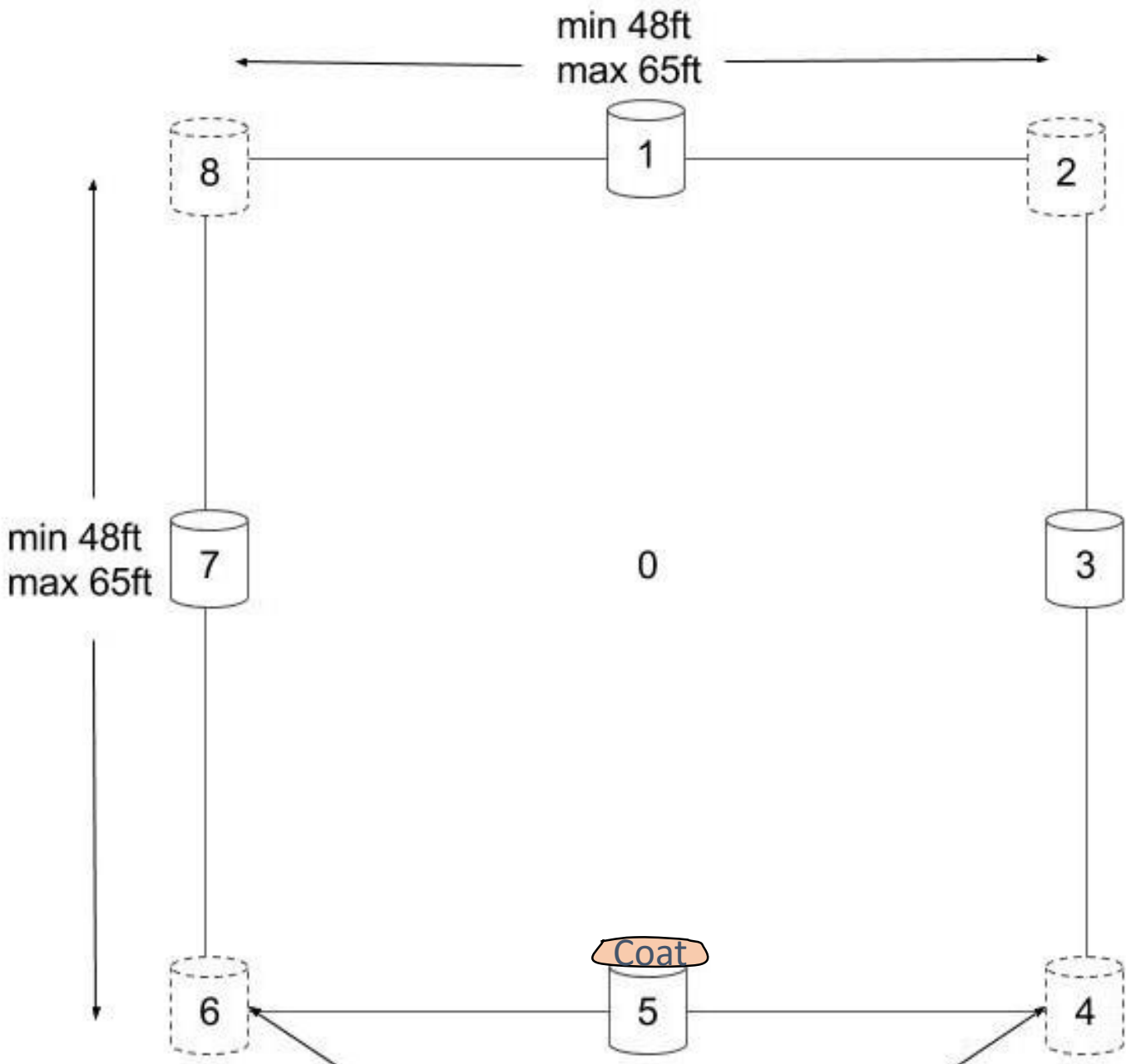


No  
Minimum  
Time Limit.  
Max Time  
**6 Minutes**

## Natural-e Test 11 - Basic Ridden

Move	Marker	Instruction	Available Marks	Assessed Qualities	Suggested Max Time for Move (Secs)
i	1	Enter at walk. Halt at 0.	10	<i>Relaxation. Accuracy. Obedience.</i>	15
ii	7 to 8	Walk to 7 and go sideways to right for 5 steps towards 8. Horse facing outwards.	10	<i>Lightness. Accuracy. Suppleness.</i>	35
iii	8 to 7	Turn horse to face 8 and back up to 7.	10	<i>Lightness. Suppleness. Obedience. Accuracy.</i>	35
iv	6	Walk to 6 with no pressure on reins and halt at 6.	10	<i>Lightness.</i>	20
v	6 to 6	Ride one complete lap clockwise at walk with a loose rein making as few rein corrections as possible, finishing at 6.	10	<i>Obedience. Accuracy. Lightness.</i>	60
vi	6 to 5	Go sideways to left for 5 steps towards 5. Horse facing outwards.	10	<i>Lightness. Accuracy. Suppleness.</i>	35
vii	5	Pick up coat from 5 and rub horse on neck for 5 seconds. Put coat down.	10	<i>Relaxation. Confidence.</i>	20
viii	4 to 5	Walk to 4. Halt and backup 5 steps towards 5.	10	<i>Rhythm. Relaxation. Lightness</i>	35
ix	5	Flex the horse's neck to the right. Horse not to move feet.	10	<i>Relaxation. Obedience.</i>	25
x	5	Keeping the flexion ask the horse to turn around to face the other way.	10	<i>Accuracy. Obedience. Lightness.</i>	20
xi	5 to 1	Trot from 5 through 0 to 1.	10	<i>Obedience. Accuracy. Lightness.</i>	20
xii	1	Halt at 1 and turn around to face 5.	10	<i>Obedience. Lightness.</i>	15
xiii	1	Walk down centre line.	10	<i>Relaxation. Accuracy. Obedience.</i>	15
xiv	0	Halt. Immobility for 4 seconds.	10	<i>Accuracy. Obedience.</i>	10
xv		Mental connection of horse.	10 x 2	<i>Expression. Lightness.</i>	
xvi		Emotional connection of horse.	10 x 2	<i>Rapport. Confidence. Relaxation.</i>	
xvii		Physical connection of horse.	10 x 2	<i>Suppleness. Rhythm. Obedience.</i>	
xviii		Effectiveness of Rider	10 x 2	<i>Technique. Feel. Accuracy.</i>	
Total Marks			220		

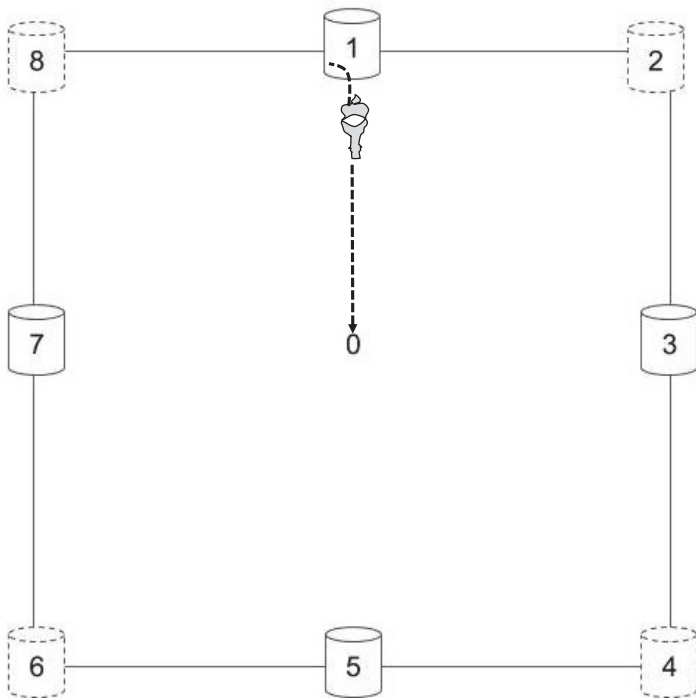
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Test Diagram for  
Natural-e Test 11  
Basic Ridden

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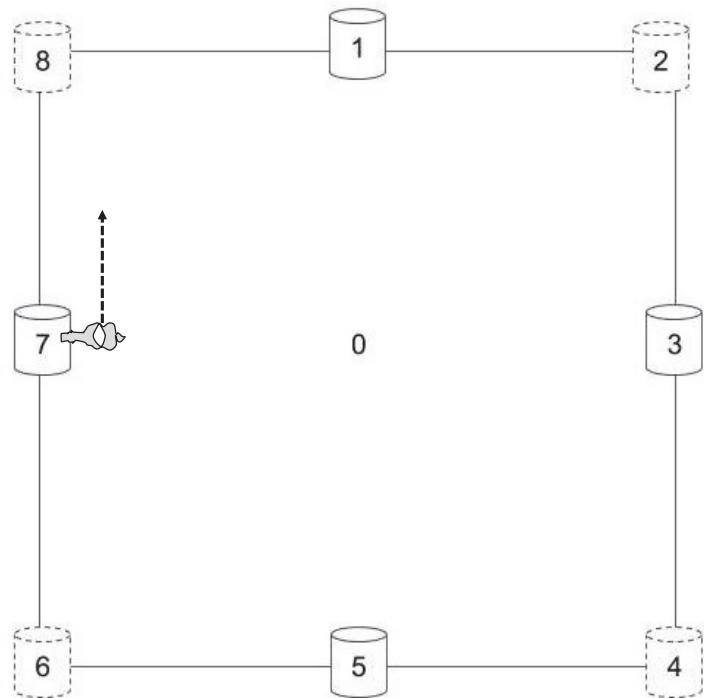


- - - - - Walk  
 - - - - - Trot  
 . . . . . Canter



Horse and Rider

**i - 1 Enter at walk. Halt at 0.**

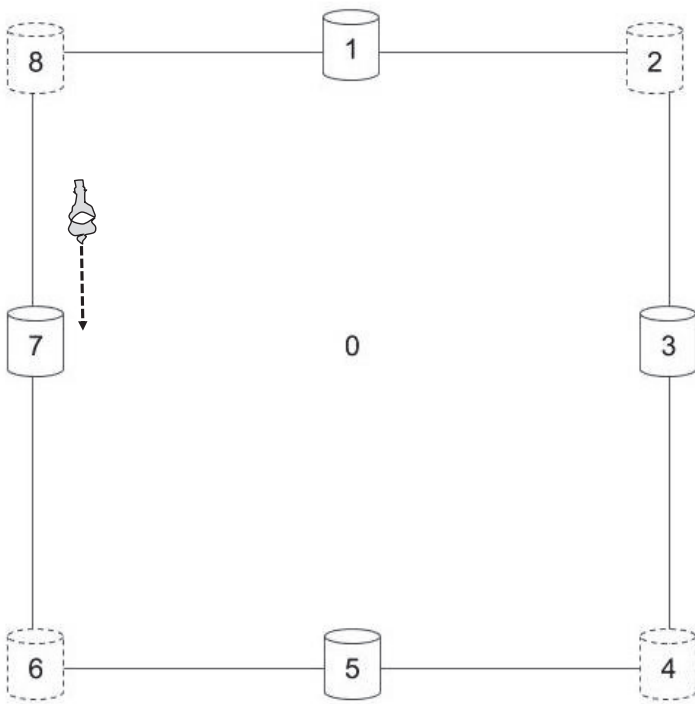


- - - - - Walk  
 - - - - - Trot  
 . . . . . Canter



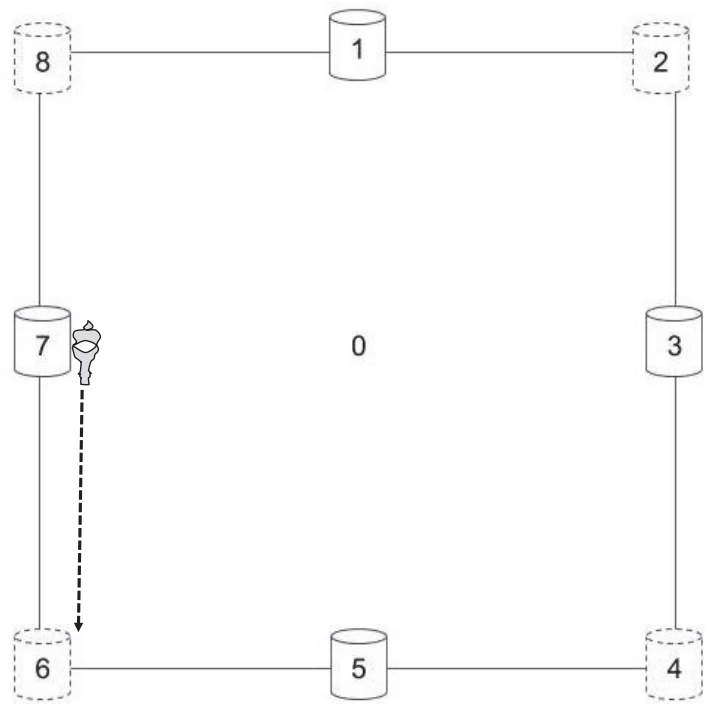
Horse and Rider

**ii – 7 to 8 Walk to 7 and go sideways to right for 5 steps towards 8. Horse facing outwards.**



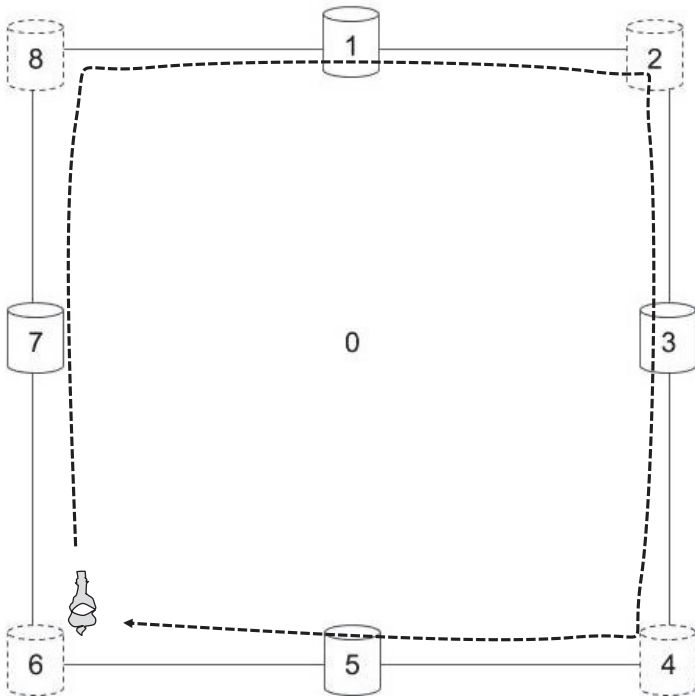
- - - - - Walk  
 - - - - - Trot  
 ······· Canter  
 Horse and Rider

**iii – 8 to 7 Turn horse to face 8 and back up to 7.**



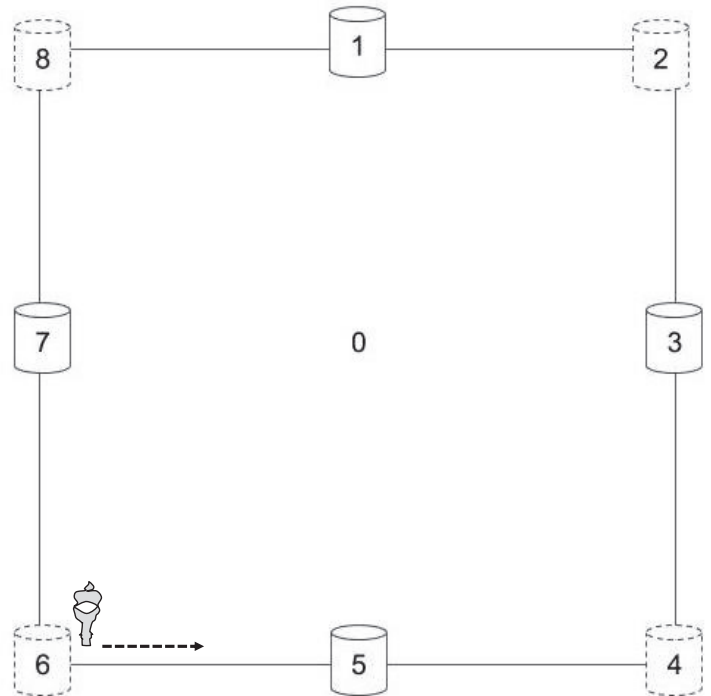
- - - - - Walk  
 - - - - - Trot  
 ······· Canter  
 Horse and Rider

**iv – 6 Walk to 6 with no pressure on reins and halt at 6.**



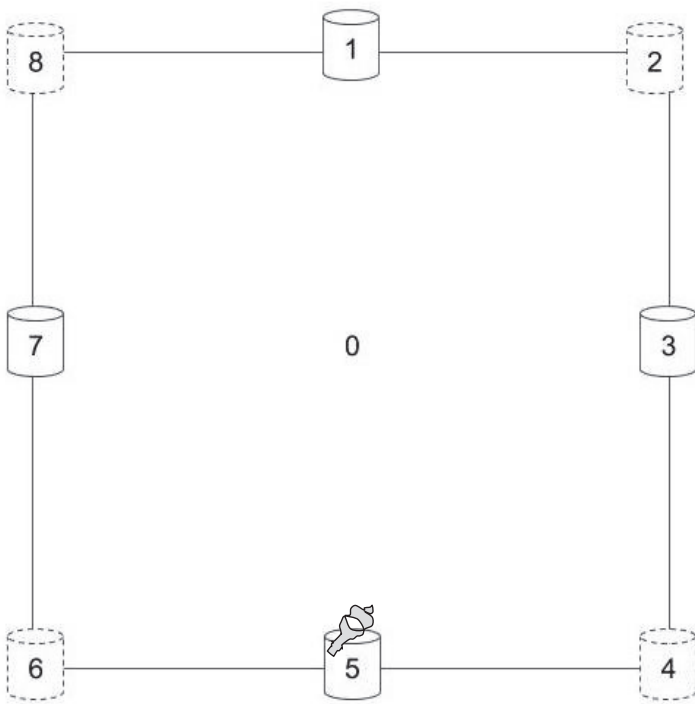
- - - - - Walk  
 - - - - - Trot  
 ······· Canter  
 Horse and Rider

**v – 6 to 6 Ride one complete lap clockwise at walk with a loose rein making as few rein corrections as possible, finishing at 6.**



- - - - - Walk  
 - - - - - Trot  
 ······· Canter  
 Horse and Rider

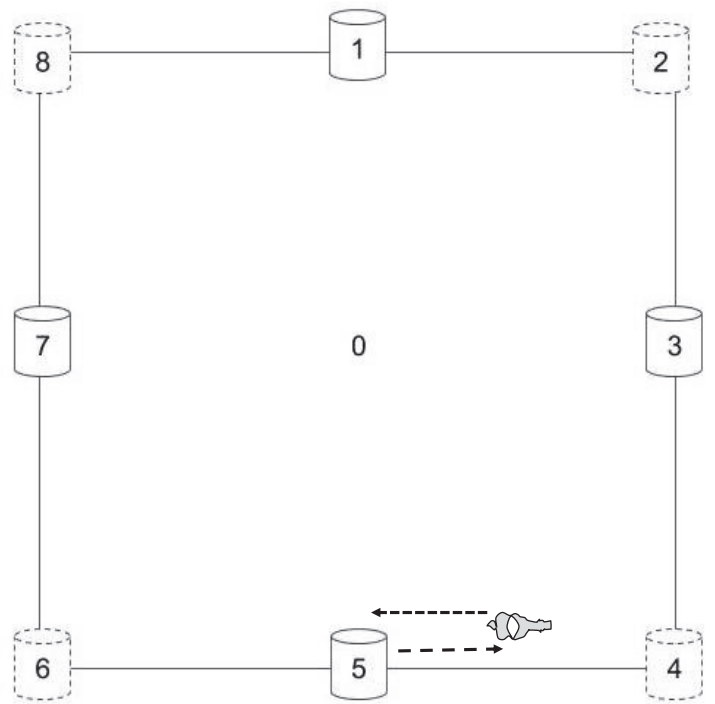
**vi – 6 to 5 Go sideways to left for 5 steps towards 5. Horse facing outwards.**



- - - - - Walk  
 - - - - - Trot  
 ..... Canter

 Horse and Rider

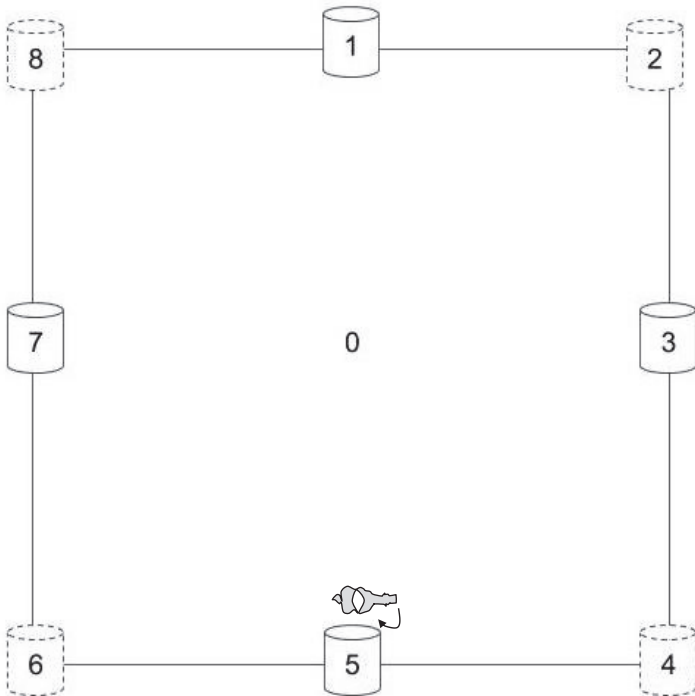
**vii – 5 Pick up coat from 5 and rub horse on neck for 5 seconds. Put coat down.**



- - - - - Walk  
 - - - - - Trot  
 ..... Canter

 Horse and Rider

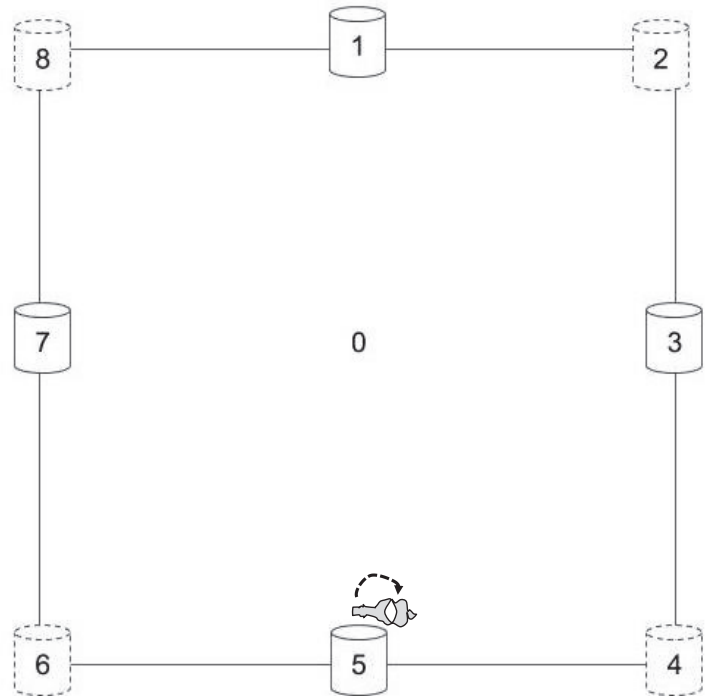
**viii – 5 Walk to 4. Halt and backup 5 steps towards 5.**



- - - - - Walk  
 - - - - - Trot  
 ..... Canter

 Horse and Rider

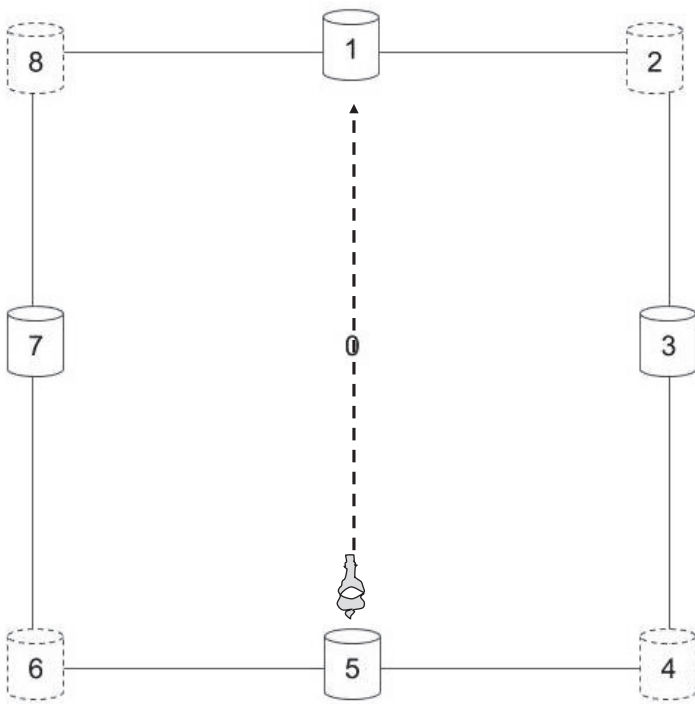
**ix – 5 Flex the horse's neck to the right. Horse not to move feet.**



- - - - - Walk  
 - - - - - Trot  
 ..... Canter

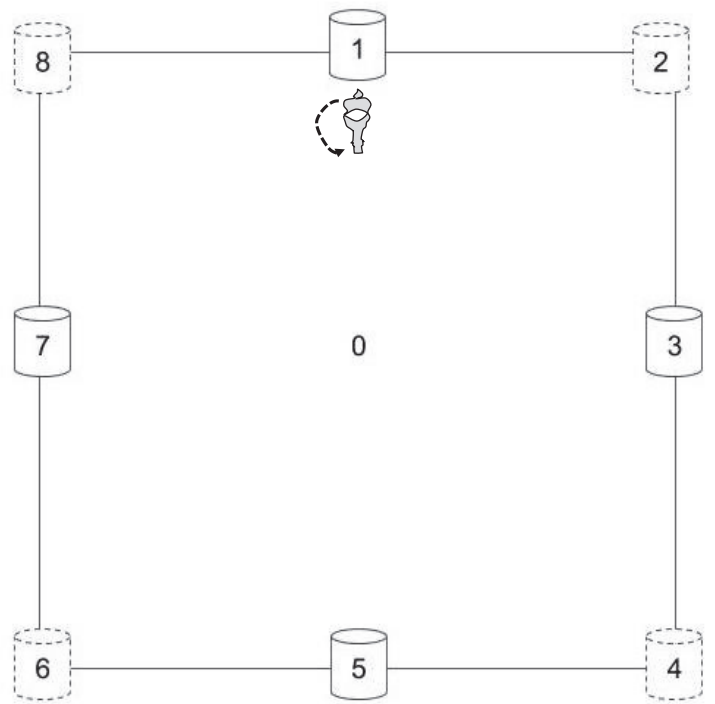
 Horse and Rider

**x – 5 Keeping the flexion ask the horse to turn around to face the other way. Horse's hindquarters will swing towards 0.**



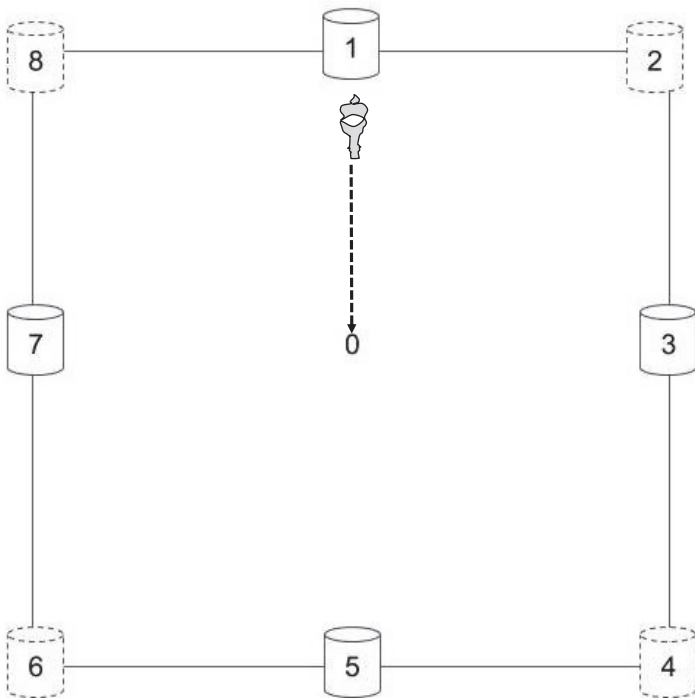
- - - - - Walk  
 - - - - - Trot  
 ······· Canter  
 Horse and Rider

**xi – 5 to 1 Trot from 5 through 0 to 1.**



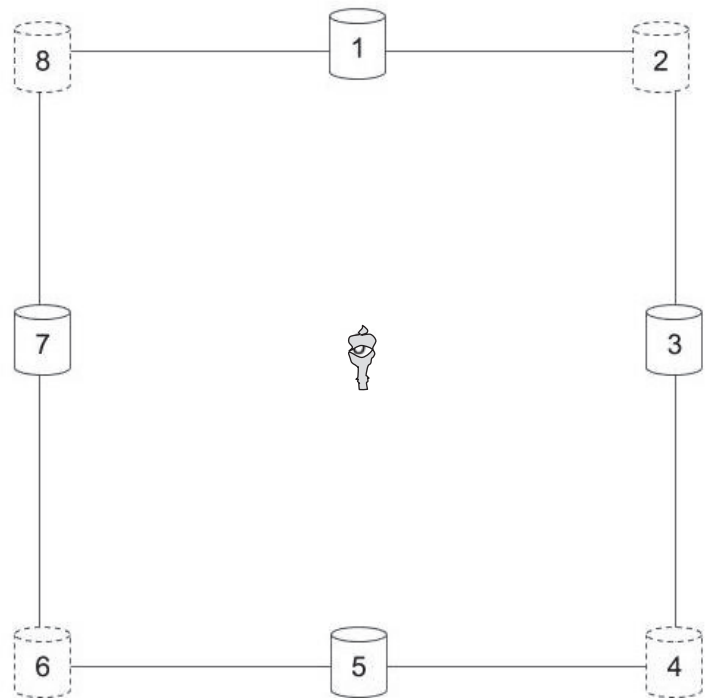
- - - - - Walk  
 - - - - - Trot  
 ······· Canter  
 Horse and Rider

**xii – 1 Halt at 1 and turn around to face 5.**



- - - - - Walk  
 - - - - - Trot  
 ······· Canter  
 Horse and Rider

**xiii - 1 Walk down centre line.**



- - - - - Walk  
 - - - - - Trot  
 ······· Canter  
 Horse and Rider

**xiv - 0 Halt. Immobility for 4 seconds.**